

Local rules for this competition

1. This competition is held under the general rules of WPBSA and BSAACT competition rules. Where there is any inconsistency between the WPBSA, BSAACT, or these local rules, the local rules are to be used.
2. Start time is 7:30pm, or by mutual agreement of both teams.
3. One point is scored where a team representative attends the Captains Meeting held on **Monday 17th July, 7:30pm at SX Woden.**
4. There are 16 weeks in this competition. Each team plays each other thrice, followed by a final.
 - a. The final will be played at the home venue of the 1st placed team.
5. Minimum number of players to avoid a forfeit is two. The Reserve Player may be contacted at any time to help any team avoid a forfeit.
6. Format is best of four games. Two points are scored for a win.
7. Time limit of 90 minutes per game. If the targets are not reached after 90 minutes the winner is the player who has scored the highest percentage of their target.
8. Targets change by 10 points for a win or loss. Up for a win, down for a loss. Targets change at the conclusion of each night's play.
9. The Home team captain puts down two names on the scorecard. The away team captain puts down all four names on the scorecard. The home team captain then completes the card.
10. All players are to be recorded on the score card before the commencement of play.
11. If a losing player reaches at least 90% of their target, they score one point.

The competition director is Ian Rayson, contact 0422249501.

The results officer is Nick Payne, contact 0407264187.